SAR Speckle Filtering

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Electromagnetic coherent

wave



Radar Fundamentals

Remote Sensing observations mode



Le Rayonnement électromagnétique en provenance de la Terre





RADAR: RAdio Detection And Ranging

Emition of emw *Reception* backscattered echoes



US Army



Road RADAR

(© US police)



Imaging RADAR PALSAR (© NASDA)

Coherente wave: temporal behaviour



Coherent wave: spatial behabiour





RADAR DATA = COMPLEX DATA



Amplitude image

Phase image

RADARSAT - Fine 1 SLC product

Speckle Origin

Coherent Wave $E_0 \cos(\omega_0 t - kr + \psi)$





Homogeneous scene : N elementary scatterers *a randomly oriented*

$$k^{\varphi}_{k}$$

 $\varphi_k = \psi_k + \frac{4\pi r_k}{\lambda}$

Case of two scattererers



$$\Delta r = \frac{\lambda}{2} \implies \frac{4\pi}{\lambda} \Delta r = 2\pi \quad \text{et} \quad \varphi_2 = \varphi_1 + 2\pi$$
$$\Delta r = \frac{\lambda}{4} \implies \frac{4\pi}{\lambda} \Delta r = \pi \quad \text{et} \quad \varphi_2 = \varphi_1 + \pi$$
$$\Delta r = \frac{3\lambda}{8} \implies \frac{4\pi}{\lambda} \Delta r = \frac{3\pi}{2} \quad \text{et} \quad \varphi_2 = \varphi_1 + \frac{3\pi}{2}$$

 $\varphi_2 = \varphi_1 + \frac{4\pi\Delta r}{\lambda}$

2 coherent waves sum $y(t) = A\cos\left(\frac{2\pi}{T}t - \frac{4\pi}{\lambda}r_1 + \varphi\right) + A\cos\left(\frac{2\pi}{T}t - \frac{4\pi}{\lambda}r_2 + \varphi\right)$ 2A 2A A $r_2 = r_1 + \frac{\lambda}{2}$ $\varphi_2 = \varphi_1 + 2\pi$ $r_2 = r_1 + \frac{3\lambda}{8}$ Α A $\varphi_2 = \varphi_1 + \frac{3\pi}{2}$ Α $r_2 = r_1 + \frac{\lambda}{\Lambda}$ $\varphi_2 \equiv \varphi_1 + \pi$

2 coherent waves sum



Ideal Radar reflectivity image

Radar acquisition





Speckle origin: coherent sum



Speckle origin: Coherent sum





RADAR DATA = Amplitude + Phase DATA

A

Amplitude image

φ

Phase image

RADARSAT - Fine 1 SLC product

Coherent Imagery System [] *Speckle noise*

Single pixel value = no meaning

Homogeneous are = *statistical distribution*



RADARSAT - Mode Fine 1 - SLC Product

SENTINEL-1 ACQUISITION MODES

INTERFEROMETRICWIDE (IW)





STRIPMAP

SENTINEL-1 INTERFEROMETRIC WIDE MODE

3 subswaths



GRD products



© ESA S1 User guide

Goal of radar image filtering:

Histogram over an homogeneous area



Decrease the standard deviation σ (noise) **without modify the mean m** (radar reflectivity)



© Camille Pissaro



© Camille Pissaro

A distant vision allows to blur the pointillist effect and to see the homogeneous areas

→ The *average process* effect!!!

Reduces the noise *(standard deviation)* doesn't change the average radiometry *(mean)*

Coherent Imagery System [] *Speckle noise*

Single pixel value = no meaning

Homogeneous are = *statistical distribution*

Speckle "fully developped" (Goodman hypothesis) Valid for natural surfaces

- •A lot of scatterer: N is big
- •Ampl. and phase of scatterer 'k' are independant regard to N-1 others
- Each scatterer amplitude and phase are independant
- a_k are identically distributed (E(a), E(a²))
- q_{k} are uniformly distributed over $[-\pi,\pi]$

==> z=i + j . q is normally distributed i and q are independent

$$p_i(i/\sigma) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{\left(\frac{-i^2}{2\sigma^2}\right)}$$



Amplitude: *A*

$$p_A(A/\sigma) = \frac{A}{\sigma^2} \exp\left(\frac{-A^2}{2\sigma^2}\right)$$
$$E(A) = \sigma \sqrt{\frac{\pi}{2}}, \quad E(A^2) = 2\sigma^2$$

Intensity: I

$$p_{I}(I/\sigma) = \frac{1}{2\sigma^{2}} \exp\left(\frac{-I}{2\sigma^{2}}\right)$$

$$E(I) = 2\sigma^{2} = R, \quad E(I^{2}) = 8\sigma^{4} = 2R^{2}$$





Radar reflectivity: $R \stackrel{\scriptscriptstyle imes}{\scriptstyle imes} \sigma^{\,\circ}$

 $E(I) = E(i^2 + q^2) = 2\sigma^2 = R$

Amplitude: *A*

$$p_{A}(A/\sigma) = \frac{A}{\sigma^{2}} \exp\left(\frac{-A^{2}}{2\sigma^{2}}\right)$$
$$E(A) = \sigma \sqrt{\frac{\pi}{2}}, \quad E(A^{2}) = 2\sigma^{2}$$

 $\sqrt{R_2} \sqrt{R_1}$

p(A)



The higher is R, the more data are spread over

 $R = 2\sigma^2$

 $R_1 = 2 R_2$

А

Speckle: multiplicative noise

Variation coefficient: $C_v = \frac{\sqrt{\operatorname{var}(x)}}{E(A)}$

constant.

 $C_{A} = \frac{\sqrt{\text{var}(A)}}{E(A)} = \sqrt{\frac{4}{\pi} - 1} \approx 0.5227$



RADARSAT - Mode Fine 1



 $C_{I} = \frac{\sqrt{\operatorname{var}(I)}}{E(I)} = 1$

Signal Processing principles



Signal Processing principles



Signal Processing principles



multilook data


MULTILOOK OBTENTION

in spatial domain

*Sliding window: image * window*



9 looks if pixel sare not correlated

Example: ERS data - PRI products : 💑 3 looks

[§]Loss of spatial resolution

in temporal domain



4 looks if surface has not changed

Preservation of spatial res. Loss temporal information



Speckle: multiplicative noise

Variation coefficient: $C_v = \frac{\sqrt{\operatorname{var}(x)}}{E(A)}$ $C_A = \frac{\sqrt{\operatorname{var}(A)}}{E(A)} = \sqrt{\frac{4}{\pi} \cdot 1} \approx 0.5227$ $C_I = \frac{\sqrt{\operatorname{var}(I)}}{E(I)} = 1$





Intensity image

(from SLC product)

Sète - France: 21.06.2001

RADARSAT - FINE 1 INCIDENCE 38°, 4 x9 m



Spatial Multilook (=average) Processing

3x1 average window

6x2 average window





< 3 Look Due to pixels correlation! < 12 Look</p> Sète - France: 21.06.2001 RADARSAT FINE 1 INCIDENCE 38°, 9 x9 m

SPATIAL MULTILOOK PROCESSING

Sète - France: 21.06.2001 - RADARSAT FINE 1 - INCIDENCE 38°, 9 x9 m

3x1 average window

6x2 average window

< 3 Look

Due to pixels correlation!

< 12 Look



Photo aérienne (www.géoportail.fr)





Sentinel-1 RADAR BACKSCATTERING IMAGE : Acquisition 2015

Parisian region



VV VH VH/VV Sentinel-1 RADAR BACKSCATTERING IMAGE : Temporal average 2015/03/02 - 2017/01/26

Parisian region



VV VH VH/VV

GoogleEarth Image

Parisian region



Sentinel-1 RADAR BACKSCATTERING IMAGE : Acquisition 2015



Sentinel-1 RADAR BACKSCATTERING IMAGE : Temporal average 2015/03/02 - 2017/01/26



GoogleEarth Image



Sentinel-1 RADAR BACKSCATTERING IMAGE : Acquisition 2015



Sentinel-1 RADAR BACKSCATTERING IMAGE : Temporal average 2015/03/02 - 2017/01/26



GoogleEarth Image



Sentinel-1 RADAR BACKSCATTERING IMAGE : Acquisition 2015



Sentinel-1 RADAR BACKSCATTERING IMAGE : Temporal average 2015/03/02 - 2017/01/26



GoogleEarth Image



Sentinel-1 RADAR BACKSCATTERING IMAGE : Acquisition 2015



Sentinel-1 RADAR BACKSCATTERING IMAGE : Temporal average 2015/03/02 - 2017/01/26



GoogleEarth Image



Sentinel-1 RADAR BACKSCATTERING IMAGE : Acquisition 2015



Sentinel-1 RADAR BACKSCATTERING IMAGE : Temporal average 2015/03/02 - 2017/01/26



GoogleEarth Image



Goal: estimate R $\stackrel{\times}{\times}$ σ °

Most simple: Box Filtering: $I \longleftrightarrow E(I)$







Advantages: simple + best estimation *(ммse)* over homogeneous area Inconvenients: Details lost, fuzzy introduction Other classical filters: (median, Sigma, math. morph.....): WORST!

==> *Need to introduce specific filters taken into account speckle statistics*

Neighbourhood size depends on local scene characteristics ==> *Adaptive filters*

Adaptative Filters

Goal: adapt the size of the neighbourhood before average

Homogeneous area

Heterogeneous area Very Heterogeneous area







Average over the whole neighbourhood

Reduce the neighbourhood size Keep the central pixel value (no averaging)

necessary to discriminate homogeneity of local neighborhood

Coefficient of variation:

$$c_{v} = \frac{std \, dev}{mean}$$

$$c_{v} = \frac{1}{\xi \overline{N}}$$
$$C_{v} \ge \frac{1}{\xi \overline{N}}$$

over **homogeneous** area

over **heterogeneous** area

Kuan and Lee Filters



$$N < 3 ==>$$
 Lee Kuan

Frost Filter

Weghting of the neighbour pixels relative to its distance

 $\widehat{R}(d) = I(d) * m(d)$ with $K_1 \cdot C_I \cdot e^{K_2 \cdot C_I \cdot d}$

(MMSE criteria)

d: distance to central pixel

 K_1 and K_2 set for the whole image

homogeneous area: c_I low

heterogeneous area: ^{*c*}_{*I*} high



Distance to central pixel: d

MAP (Maximum a posteriori) Filters

Maximize Bayesian criteria:

$$p(R/I) = \frac{p(I/R).p(R)}{p(I)}$$

Hypothesis on p(R): Γ law

$$=> \frac{\widehat{R} = \frac{E(I)(\alpha - N - 1) + \sqrt{E^2(I)(\alpha - N - 1)^2 + 4\alpha N I E(I)}}{2\alpha}}{\alpha = K/c_I^2}$$

homogeneous area: α high ==> $\widehat{R} = E(I)$

 $p(R): \Gamma \text{ law}$ $p(I/R): \Gamma \text{ law}$ MAP filter = Gamma-Gamma filter





Lee Filter 9x9

 $C_{v_ref} = 1$



Lee Filter 9x9

 $C_{v_ref} = 1.1$

Spatial filtering tools test (1/4)





Radarsat image Over-sampled fine mode (SGX) (Aerial base of 'Salon de Provence') Resolution (Single Look complex) (range x azi.) (m) : 6.0 x 8.9

Pixel spacing (range x azi.) (m) : **3.125 x 3.125**



© copyright CNE

Spatial filtering tools test (2/4) → Frost filter test



Frost filter application (analysis window size 9 x 9)
Over-sampled Radarsat fine mode (SGX)
'Salon de Provence' : aerial base extract

C copyright CNE
Spatial filtering tools test (3/4) → Comparison of different adaptive filters





C copyright CNE

Spatial filtering tools test (4/4) → influence of the analysis window size





window 7x7

window 9x9

window 11x11

window 15x15

Test of a Gamma-Gamma Map filter over square analysis windows of variable size Extract Radarsat 1 Fine mode 'Salon de Provence'

© copyright CNE

Spatial filtering : toward more sophisticated procedures







- Contour detection, linear structures detection, punctual target detection (analysis window of adaptive shape)
- · Multi-scale analysis
- Integration of the non-stationary property of the radar signature

Extract image : SETHI C band. VV polarization : 3m resolution Eiffel tower, Paris © copyright CNE

CONCLUSION

• Radar images (coherent waves): ==> **SPECKLE**

==> single pixel value not significant (random)

==> main drawback for classification algorithms

- Best processing for speckle reduction: AVERAGE i.e. E(I)
- Over *homegeneous* area: All the filters: $\hat{R} = E(I)$
- *Adaptative* filters (Lee, Frost, Kuan,....)

heteregeneous areas: average over smallest neighbourhood

MULTILOOK OBTENTION

in spatial domain

*Sliding window: image * window*



9 looks if pixel sare not correlated

Example: ERS data - PRI products : 💑 3 looks

[§]Loss of spatial resolution

in temporal domain



4 looks if surface has not changed

Preservation of spatial res. Loss temporal information

Spatio-temporal Filter (Sentinel-1)





Spatio-temporal Filter (Sentinel-1)



Small degradation spatial resolution Small degradation temporal resolution

Date k:

 $J_k = \underbrace{I_k}_{p_{\overline{N}}} \underbrace{I_k}_{t=1}^N \underbrace{I_t}_{l_{\overline{t}}} \underbrace{I_t}_{p_{\overline{t}}}$

temporal average:

i.e. same for a pixel at any date

N: acquisitions number (different dates) J_k: pixel value of the output (filtered) image

I_k: pixel value of acquisition k

 $< I_k >:$ spatial average over a local neighbor. around I_k

Quegan & Yu, IEEE TGRS 2011

TAKE HOME MESSAGE-1

- Radar images: coherent waves (*A*, φ): ==> **SPECKLE**
- SLC products: (Single Look Products: A, φ)
 φ image: (not useful except for interferometry)

use of A (or $I = A^2$) image, similar to optical image

- Speckle ==> A or I value of a single pixel: no meaning!
 => main drawback for classification algorithms
 [§] need to apply a speckle filter
- Sentinel-1 GRD Products (Ground Range Detected) Multilook products (5 looks)

(pixel size: $10 * 10m^2$ - spatial resolution: $\approx 20 \times 20 m^2$)

[§]steel need to reduce the speckle for classification algorithms

TAKE HOME MESSAGE - 2

• Best processing for speckle reduction: *pixels AVERAGE (i.e. multilooking creation)*

Single acquisition: local average (loss spatial resolution) Temporal serie:

temporal average (loss temporal information)
spatio temporal filter (better preservation of spatio-temp. info)

• *Adaptative* filters (Lee, Frost, Kuan,....): *E(I)*

homogeneous areas: average over *all the neighbourhood heteregeneous* areas: average over *smallest neighbourhood*

Side looking radar sensors ($\lambda > cm$)



Scatterometers

: SAR: Synthetic Aperture Radar

 Raw echoes recording

 Incoherent sum (I)
 Coherent sum (A, \u03c6)

 Spatial resolution
 fine (1 - 30 m)

 Low (25 - 50 km)
 Radiometric resolution

 High (400 Looks)
 Low (speckle)

 Original application
 Land - sea

Side looking radar sensors ($\lambda > cm$)



Scatterometers

SAR: Synthetic Aperture Radar

Raw echoes recording

-

Incoherent sum (I)

Spatial resolution

Low (25 - 50 km)

fine (1 - 30 m)

Coherent sum (A, *q*)

Radiometric resolution

High (400 Looks)

Original application

sea (winds)

Land - sea

Low (speckle)

The radar equation



The radar equation



Power received by dS at distance R'

$$P_r = \frac{P_e G_e}{4\pi R^2} \frac{RCS}{4\pi R'^2} dS \qquad (W)$$

Recived irradiance at distance R'

$$E_r = \frac{P_e G_e}{4\pi R^2} \frac{RCS}{4\pi R'^2} \qquad (W/m^2)$$

Power received by the antenna: $P_r = E_r dA = E_r \frac{G_r \lambda^2}{4\pi} = \frac{P_e G_e}{4\pi R^2} \frac{RCS}{4\pi R'^2} \frac{G_r \lambda^2}{4\pi}$ (W)

The RADAR equation

Received power by the antenna (*monostatic case*):

$$P_r = \frac{P_e G_e(r)}{4\pi r^2} \frac{RCS}{4\pi r^2} \frac{G_r(r)\lambda^2}{4\pi} \qquad (point \ target$$

Over extended surfaces (N elementary sactterers):

$$\left\langle P_r \right\rangle = \frac{\lambda^2}{\left(4\pi\right)^3} \sum_{k=1}^N P_{ek} G_{ek} \left(r_k\right) G_{rk} \left(r_k\right) \frac{1}{r_k^4} RCS$$

Radar Backscattering Coeficient: $\sigma^0 = \left\langle \frac{RCS}{dS} \right\rangle$



(*m²/m²*)

[Analogous to the reflectance in Optical domain

$$\langle P_r \rangle = \frac{\lambda^2}{(4\pi)^3} P_e \int_{urfobs.} G_e(r) G_r(r) \frac{1}{r^4} \sigma^0 dS$$

$$\left\langle P_r \right\rangle = \frac{\lambda^2}{\left(4\pi\right)^3} P_e \frac{1}{r_0^4} \sigma^0 G_e(r_0) G_r(r_0) S_{eff}$$

with $\begin{cases} r = r_0 & \text{et } \sigma^0 = \text{cste over obs. surf.} \\ \int_{\text{bs.Surf.}} G_e(r) G_r(r) dS = G_e(r_0) G_r(r_0) S_{eff} \end{cases}$

The RADAR equation

over extended surfaces:

 (m^2/m^2)

 σ^0 high dynamic => dB units (log. scale)

 $\sigma_{dB}^{0} = 10.\log_{10}(\sigma_{Nat}^{0})$

Scatterometer principle



^d Incoherent average (I) of received echoes during a given integration time t_c





Scatterometers: acquisitions configurations



large swath combined use [] several azimuths



Large incidence range Small swath width



Large swath Constant incidence angle Each point looked uder 2 azimuths

Diffusion de surface

sol: milieu homogène ==> diffusion à l'interface air/sol

Influence de la rugosité



critère de Rayleigh: surface lisse

$$\sigma < \frac{\lambda}{32\cos\theta}$$

σ: rms height

ERS (λ = 5 cm, θ = 23°): σ > 2.10⁻²: beaucoup de sols rugueux!

Diffusion de surface



réponse radar en fonction de la vitesse du vent



Elachi & Van Zyl

Signature azimutale de la réponse radar sur l'océan



Elachi & Van Zyl

Signature angulaire de la mer



Arnesen et al., 2004

ERS



- **Bande C** (5.3 GHz)
- Polarisation **VV**
- pluri-incidence
 18° 59°
- résolution spatiale
 ~ 50 km
- Répétitivité temporelle
 ~ 5 jours suivant la latitude

[] Destiné à l'estimation de la vitesse et la direction des vents sur les océans

COUVERTURE SPATIALE DU DIFFUSIOMETRE ERS SUR LES TERRES EMERGEES



COUVERTURE SPATIALE DU DIFFUSIOMETRE ERS SUR LES TERRES EMERGEES



NSCAT CONFIGURATION



Wind speed and direction estimated by the SEASAT scatterometer september 6 – 8 1978





16+

Source: Elachi & Van Zyl

ERS Scatterometer °(40°) May 1992





ERS Scatterometer °(40°) June 1992





ERS Scatterometer °(40°) July 1992



ERS Scatterometer °(40°) August 1992





ERS Scatterometer °(40°) September 1992



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